

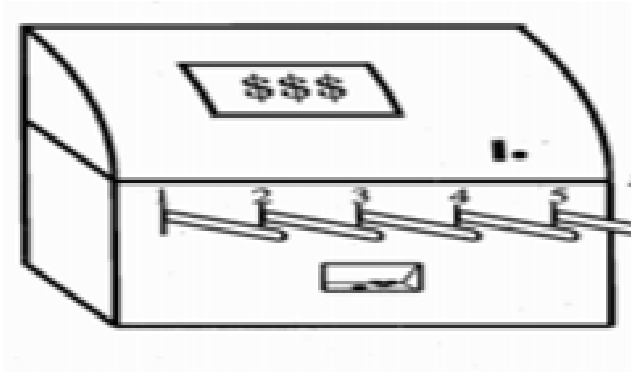
# Multi-arm Bandits

presented by Zhenghui Wang

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# $k$ -Armed Bandit



# notation

- $A_t$ : the action selected on time step  $t$
- $R_t$ : corresponding reward to  $A_t$
- $q_*(a)$ :  $q_*(a) = \mathbf{E}[R_t | A_t = a]$
- $Q_t(a)$ : estimated value of action  $a$  at time  $t$   $Q_t(a) \approx q_*(a)$

# Action-Value Methods

- the *sample-average* method

$$Q_t(a) \doteq \frac{\text{sum of rewards when } a \text{ taken prior to } t}{\text{number of times } a \text{ taken prior to } t} = \frac{\sum_{i=1}^{t-1} R_i \cdot \mathbf{1}_{A_i=a}}{\sum_{i=1}^{t-1} \mathbf{1}_{A_i=a}}$$

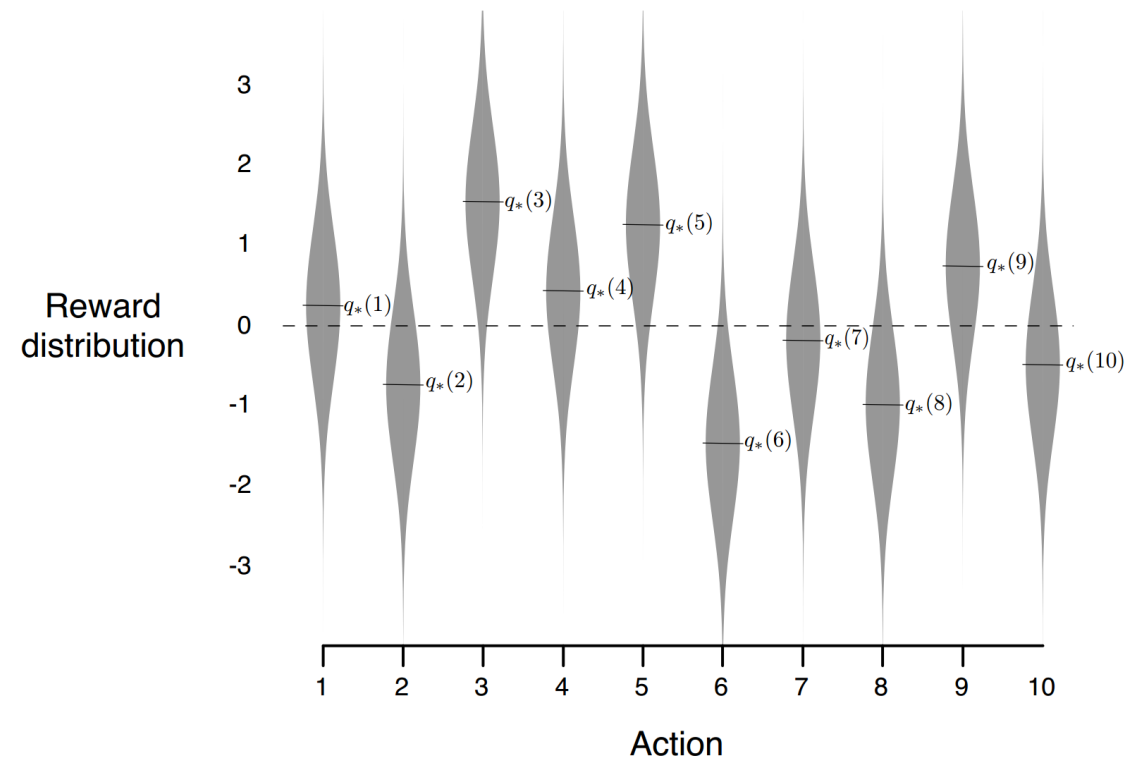
- What if the denominator is **zero**?
- law of large numbers

# Action-Value Methods (cont.)

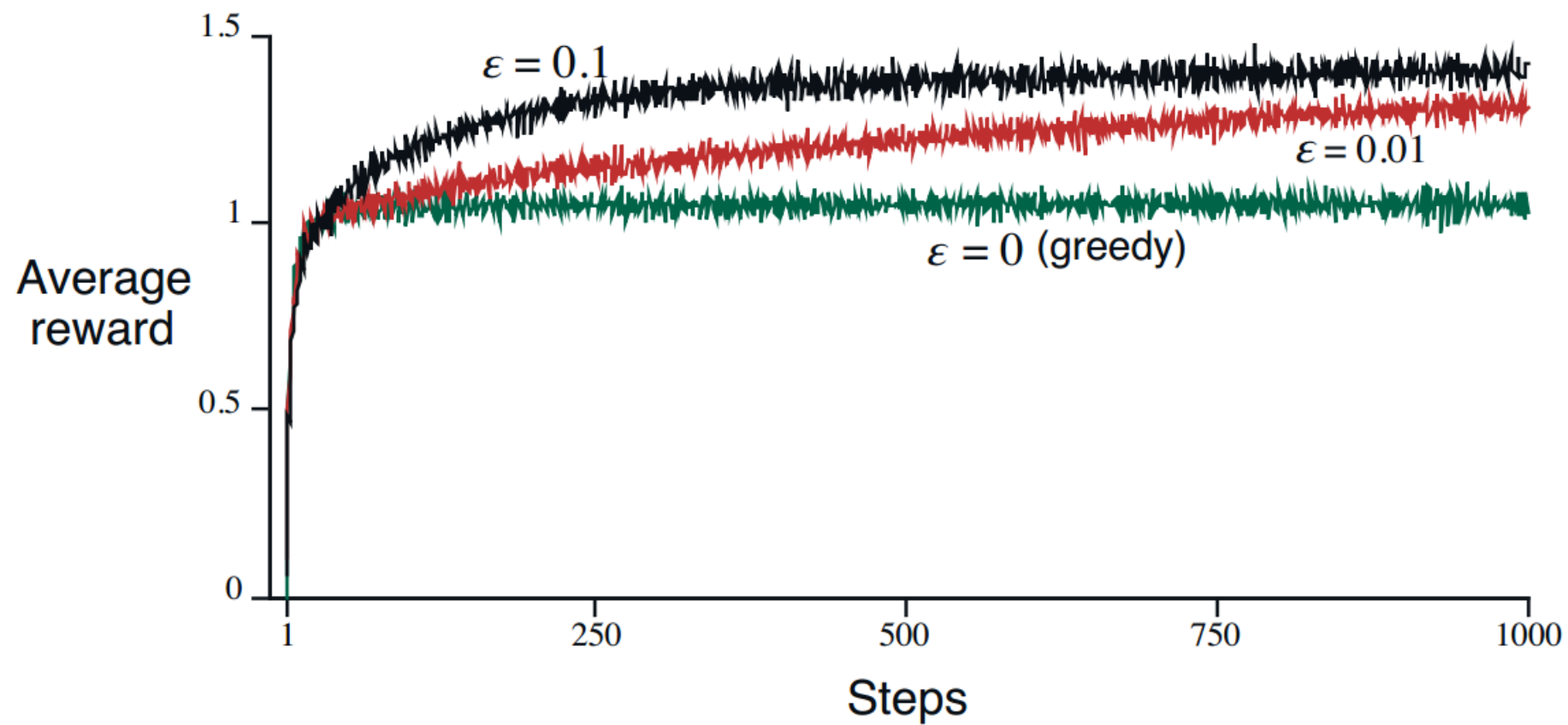
- Methods
  - *greedy* action selection method

$$A_t \doteq \operatorname{argmax}_a Q_t(a)$$

- $\epsilon$  – *greedy* methods

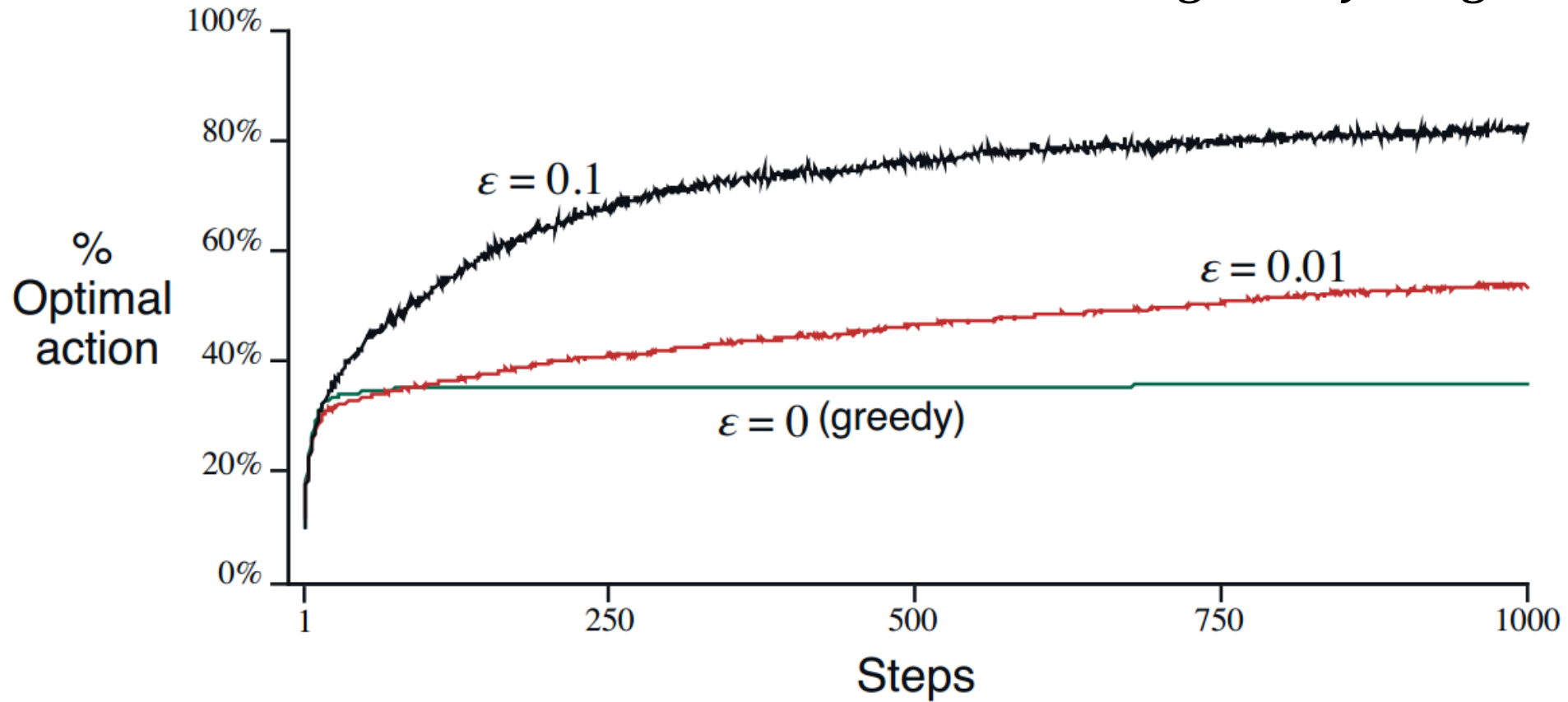


# Action-Value Methods (cont.)



# Action-Value Methods (cont.)

$\epsilon$  – greedy or greedy ?





# Incremental Implementation

- Normal method

Recall: 
$$Q_t(a) \doteq \frac{\sum_{i=1}^{t-1} R_i \cdot \mathbf{1}_{A_i=a}}{\sum_{i=1}^{t-1} \mathbf{1}_{A_i=a}}$$

$$Q_n \doteq \frac{R_1 + R_2 + \dots + R_{n-1}}{n-1}.$$

- Incremental Implementation

$$\begin{aligned} Q_{n+1} &= \frac{1}{n} \sum_{i=1}^n R_i \\ &= \frac{1}{n} \left( R_n + \sum_{i=1}^{n-1} R_i \right) \\ &= \frac{1}{n} \left( R_n + (n-1) \frac{1}{n-1} \sum_{i=1}^{n-1} R_i \right) \\ &= \frac{1}{n} (R_n + (n-1)Q_n) \\ &= \frac{1}{n} (R_n + nQ_n - Q_n) \\ &= Q_n + \frac{1}{n} [R_n - Q_n], \end{aligned}$$

# Incremental Implementation (cont.)

$$NewEstimate \leftarrow OldEstimate + StepSize \left[ Target - OldEstimate \right].$$

- $\left[ Target - OldEstimate \right] : error$

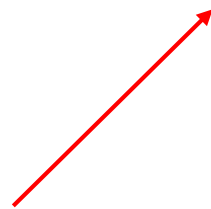
# Tracking a Nonstationary Problem

$$\text{NewEstimate} \leftarrow \text{OldEstimate} + \text{StepSize} \left[ \text{Target} - \text{OldEstimate} \right].$$

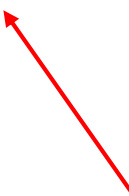
- *exponential, recency-weighted average*

$$\begin{aligned} Q_{n+1} &\doteq Q_n + \alpha [R_n - Q_n] \\ &= \alpha R_n + (1 - \alpha) Q_n \\ &= \alpha R_n + (1 - \alpha) [\alpha R_{n-1} + (1 - \alpha) Q_{n-1}] \\ &= \alpha R_n + (1 - \alpha) \alpha R_{n-1} + (1 - \alpha)^2 Q_{n-1} \\ &= \alpha R_n + (1 - \alpha) \alpha R_{n-1} + (1 - \alpha)^2 \alpha R_{n-2} + \\ &\quad \dots + (1 - \alpha)^{n-1} \alpha R_1 + (1 - \alpha)^n Q_1 \\ &= (1 - \alpha)^n Q_1 + \sum_{i=1}^n \alpha (1 - \alpha)^{n-i} R_i. \end{aligned}$$

# conditions required to assure convergence


$$\sum_{n=1}^{\infty} \alpha_n(a) = \infty$$

and


$$\sum_{n=1}^{\infty} \alpha_n^2(a) < \infty.$$

the steps are large enough to eventually overcome any initial conditions

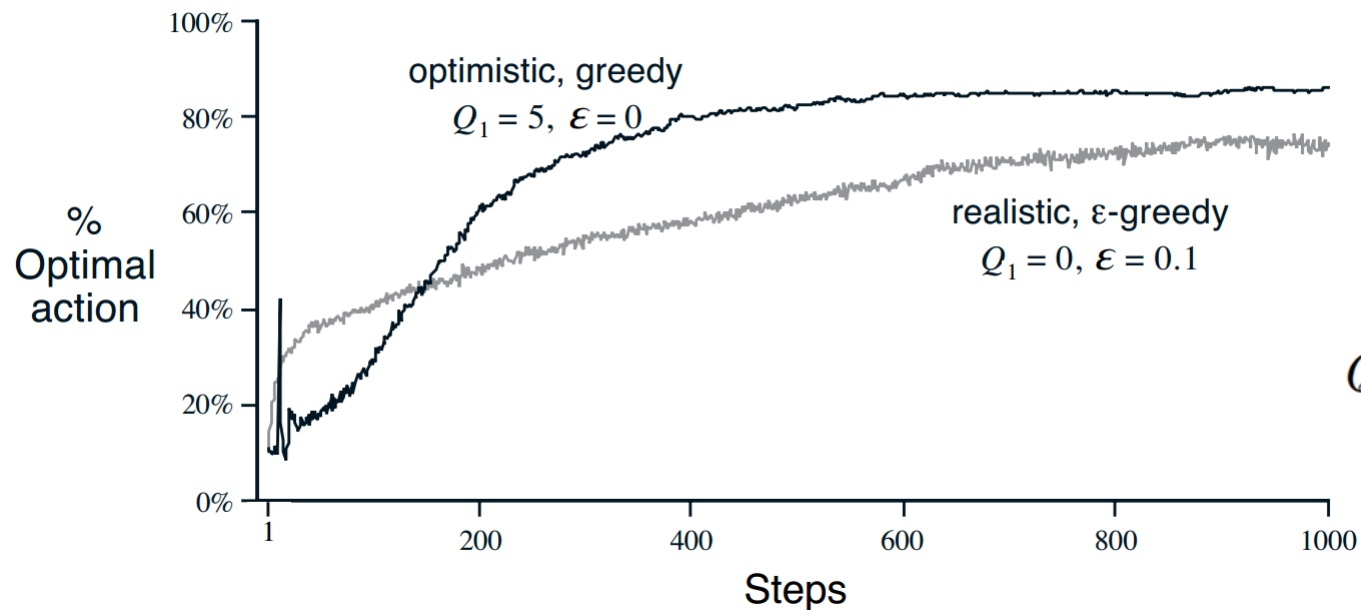
the steps become small enough to assure convergence

- $\alpha_n(a) = \frac{1}{n}$

$$\alpha_n(a) = \alpha$$

# Optimistic Initial Values

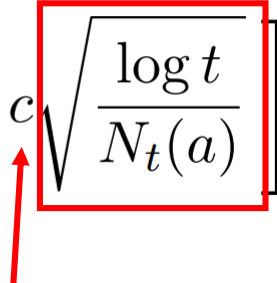
- encouraging exploration (not a generally useful approach )
- a simple trick on stationary problems



$$Q_{n+1} \doteq Q_n + \alpha [R_n - Q_n]$$

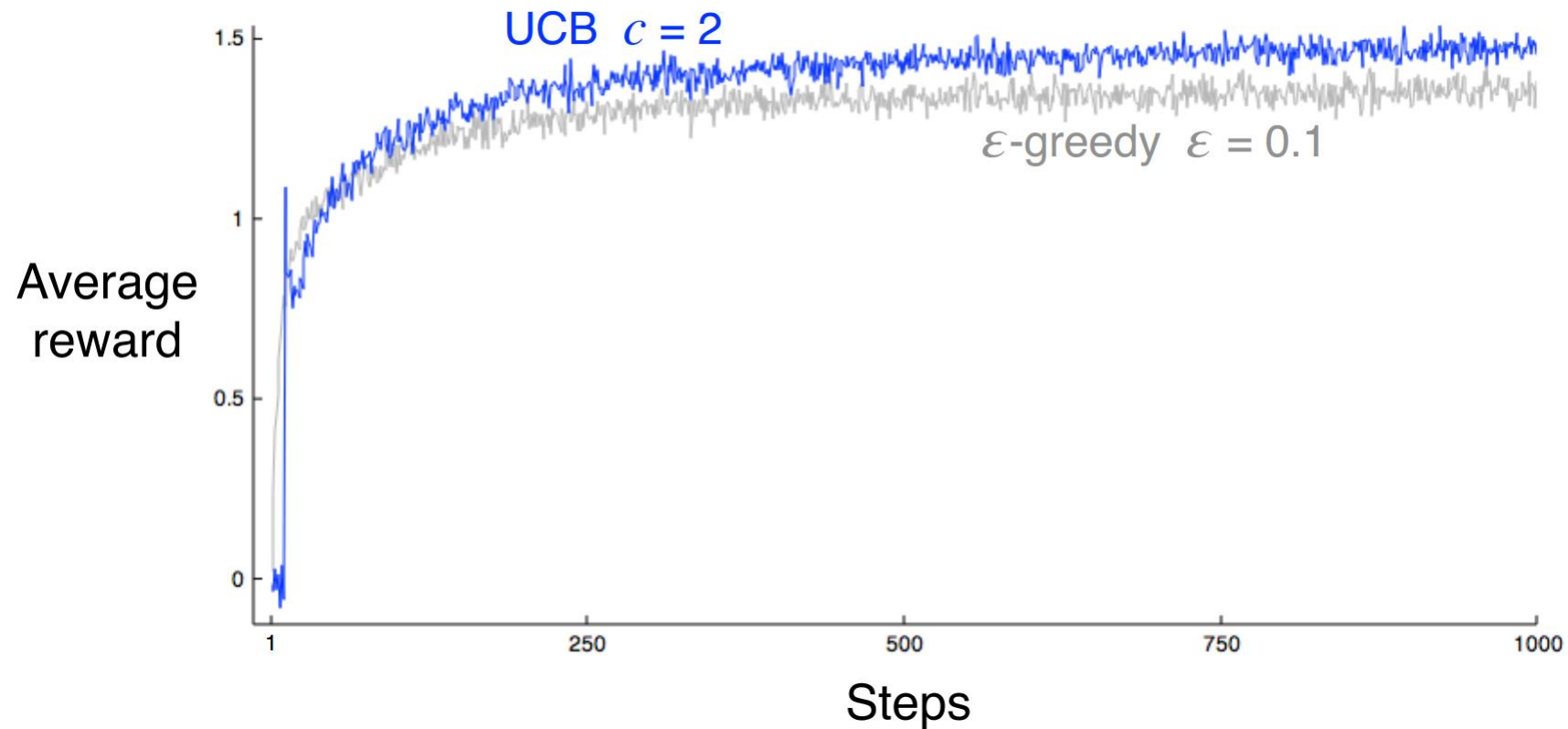
# Upper-Confidence-Bound Action Selection

- $\varepsilon$  - *greedy* method's problem
- UCB Action Selection

$$A_t \doteq \operatorname{argmax}_a \left[ Q_t(a) + c \sqrt{\frac{\log t}{N_t(a)}} \right]$$


- Disadvantage : nonstationary problems

# Upper-Confidence-Bound Action Selection (cont.)



# Gradient Bandit Algorithms

- $H_t(a)$ : numerical *preference* for each action  $a$
- $\pi_t(a)$ : the probability of taking action  $a$  at time  $t$

- $$\Pr\{A_t = a\} \doteq \frac{e^{H_t(a)}}{\sum_{b=1}^k e^{H_t(b)}} \doteq \pi_t(a)$$

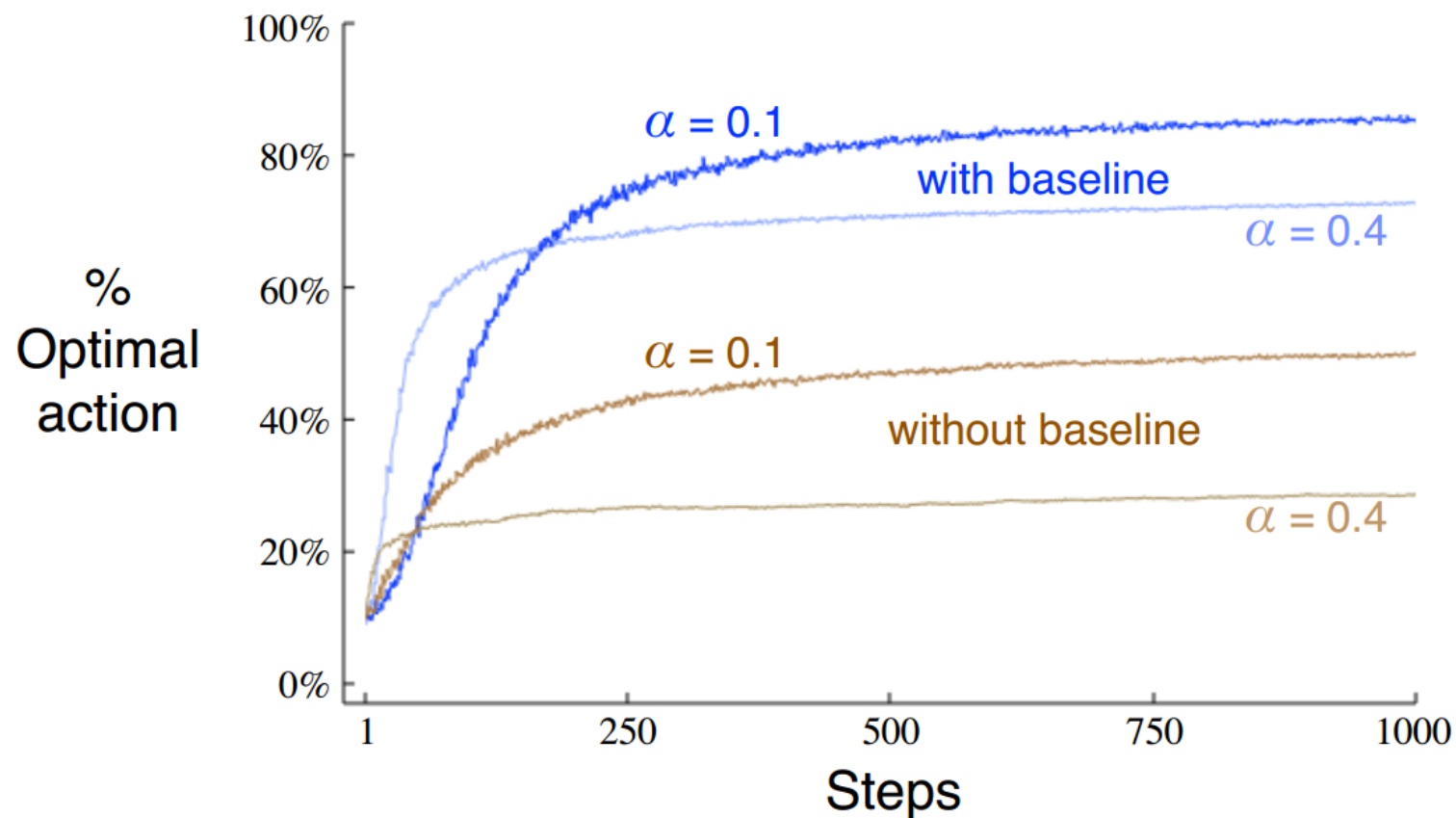
- $$H_{t+1}(A_t) \doteq H_t(A_t) + \alpha(R_t - \bar{R}_t)(1 - \pi_t(A_t))$$

- $$H_{t+1}(a) \doteq H_t(a) - \alpha(R_t - \bar{R}_t)\pi_t(a), \quad \forall a \neq A_t$$

- $$H_1(a) = 0, \forall a$$



# Gradient Bandit Algorithms (cont.)



mean of +4 instead of zero

# Gradient Bandit Algorithms (cont.)

$$H_{t+1}(a) \doteq H_t(a) + \alpha \frac{\partial \mathbb{E}[R_t]}{\partial H_t(a)}$$

$$\mathbb{E}[R_t] \doteq \sum_b \pi_t(b) q_*(b)$$

$$\begin{aligned} \frac{\partial \mathbb{E}[R_t]}{\partial H_t(a)} &= \frac{\partial}{\partial H_t(a)} \left[ \sum_b \pi_t(b) q_*(b) \right] \\ &= \sum_b q_*(b) \frac{\partial \pi_t(b)}{\partial H_t(a)} \\ &= \sum_b (q_*(b) - X_t) \frac{\partial \pi_t(b)}{\partial H_t(a)} \end{aligned}$$

$X_t$  can be any scalar that does not depend on  $b$

$$\sum_b \frac{\partial \pi_t(b)}{\partial H_t(a)} = 0$$

# Gradient Bandit Algorithms (cont.)

$$\frac{\partial \mathbb{E}[R_t]}{\partial H_t(a)} = \sum_b \pi_t(b) (q_*(b) - X_t) \frac{\partial \pi_t(b)}{\partial H_t(a)} / \pi_t(b)$$

$$= \mathbb{E} \left[ (q_*(A_t) - X_t) \frac{\partial \pi_t(A_t)}{\partial H_t(a)} / \pi_t(A_t) \right]$$

$$= \mathbb{E} \left[ (R_t - \bar{R}_t) \frac{\partial \pi_t(A_t)}{\partial H_t(a)} / \pi_t(A_t) \right],$$

$$= \mathbb{E} \left[ (R_t - \bar{R}_t) \pi_t(A_t) (\mathbf{1}_{a=A_t} - \pi_t(a)) / \pi_t(A_t) \right]$$

$$= \mathbb{E} \left[ (R_t - \bar{R}_t) (\mathbf{1}_{a=A_t} - \pi_t(a)) \right].$$

$$\mathbb{E}[R_t | A_t] = q_*(A_t)$$

$$\frac{\partial \pi_t(b)}{\partial H_t(a)} = \pi_t(b) (\mathbf{1}_{a=b} - \pi_t(a))$$

# Gradient Bandit Algorithms (cont.)

$$H_{t+1}(a) \doteq H_t(a) + \alpha \frac{\partial \mathbb{E}[R_t]}{\partial H_t(a)}$$

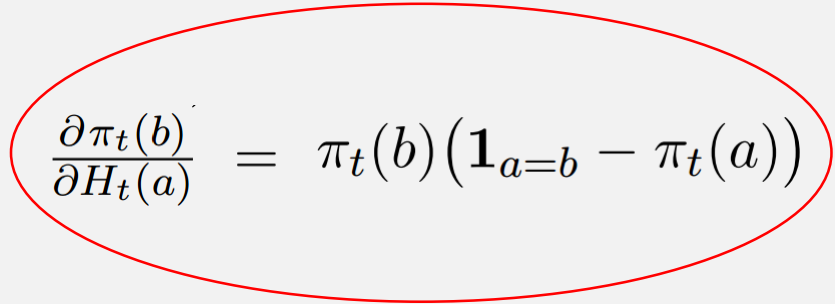
$$\frac{\partial \mathbb{E}[R_t]}{\partial H_t(a)} = \mathbb{E}[(R_t - \bar{R}_t)(\mathbf{1}_{a=A_t} - \pi_t(a))].$$

$$H_{t+1}(a) = H_t(a) + \alpha (R_t - \bar{R}_t) (\mathbf{1}_{a=A_t} - \pi_t(a)), \quad \forall a$$

# Gradient Bandit Algorithms (cont.)

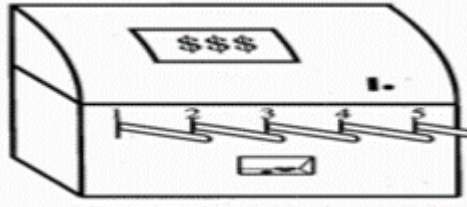
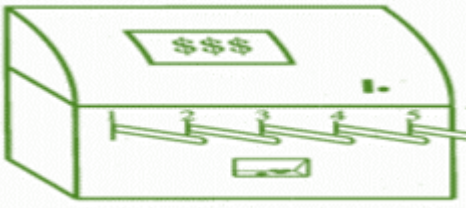
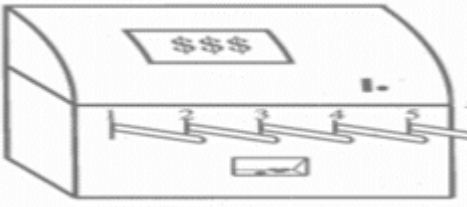
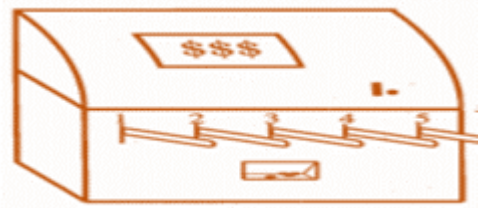
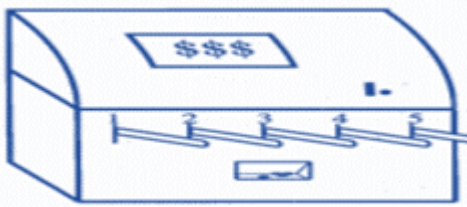
$$\frac{\partial}{\partial x} \left[ \frac{f(x)}{g(x)} \right] = \frac{\frac{\partial f(x)}{\partial x} g(x) - f(x) \frac{\partial g(x)}{\partial x}}{g(x)^2}$$

$$\begin{aligned} \frac{\partial \pi_t(b)}{\partial H_t(a)} &= \frac{\partial}{\partial H_t(a)} \pi_t(b) &&= \frac{\mathbf{1}_{a=b} e^{H_t(b)}}{\sum_{c=1}^k e^{H_t(c)}} - \frac{e^{H_t(b)} e^{H_t(a)}}{\left( \sum_{c=1}^k e^{H_t(c)} \right)^2} \\ &= \frac{\partial}{\partial H_t(a)} \left[ \frac{e^{H_t(b)}}{\sum_{c=1}^k e^{H_t(c)}} \right] &&= \mathbf{1}_{a=b} \pi_t(b) - \pi_t(b) \pi_t(a) \\ &= \frac{\frac{\partial e^{H_t(b)}}{\partial H_t(a)} \sum_{c=1}^k e^{H_t(c)} - e^{H_t(b)} \frac{\partial \sum_{c=1}^k e^{H_t(c)}}{\partial H_t(a)}}{\left( \sum_{c=1}^k e^{H_t(c)} \right)^2} &&= \pi_t(b) (\mathbf{1}_{a=b} - \pi_t(a)). \\ &= \frac{\mathbf{1}_{a=b} e^{H_t(a)} \sum_{c=1}^k e^{H_t(c)} - e^{H_t(b)} e^{H_t(a)}}{\left( \sum_{c=1}^k e^{H_t(c)} \right)^2} \end{aligned}$$

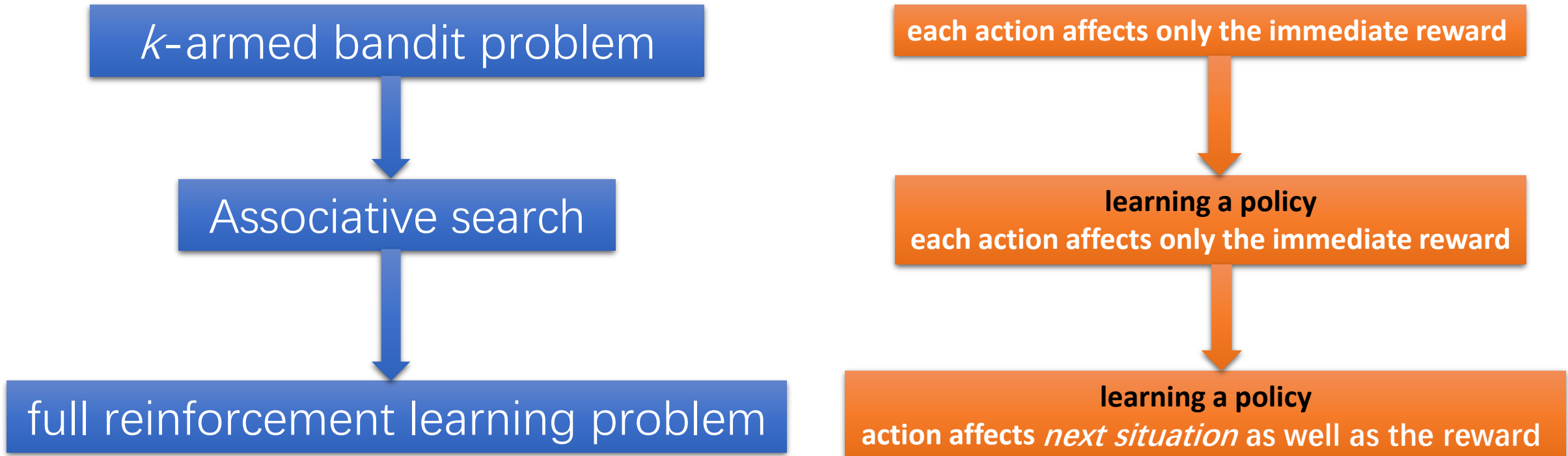


$$\frac{\partial \pi_t(b)}{\partial H_t(a)} = \pi_t(b) (\mathbf{1}_{a=b} - \pi_t(a))$$

# Associative Search (Contextual Bandits)

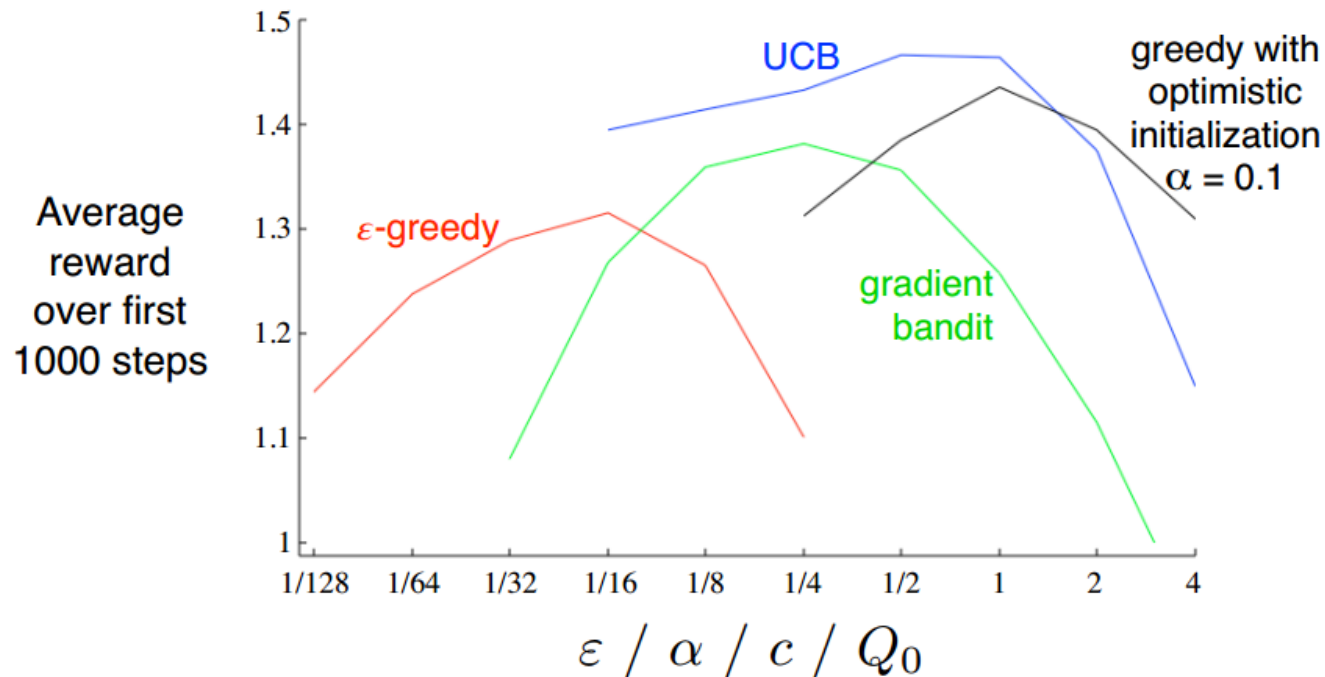


# Associative Search/Contextual Bandits (cont.)



# Summary

- $\epsilon$  –greedy methods
- Upper-Confidence-Bound Action Selection
- Optimistic Initial Values
- Gradient Bandit Algorithms





Thanks